

# The `pst-light3d` package

version 0.11

A PSTricks package for three dimensional  
lighten effect on characters and PSTricks  
graphics\*

Denis GIROU and Peter KLEIWEG

September 29, 2004

## **Abstract**

This package allow to add a three dimensional lighten effect on characters (PostScript fonts), using the `PstLightThreeDText` macro, and curves (opened or closed), using the `PstLightThreeDGraphic` macro, with various customization parameters.

## **Contents**

<b>1</b>	<b>Introduction</b>	<b>2</b>
<b>2</b>	<b>Usage</b>	<b>2</b>
<b>3</b>	<b>Examples</b>	<b>2</b>

---

\*Documentation revised by Herbert Voß

## 1 Examples

A 3D perspective text "Test" rendered in a bold font. The letters are dark gray with a black outline. The fill color of the letters is white, giving them a floating appearance against a light gray background.

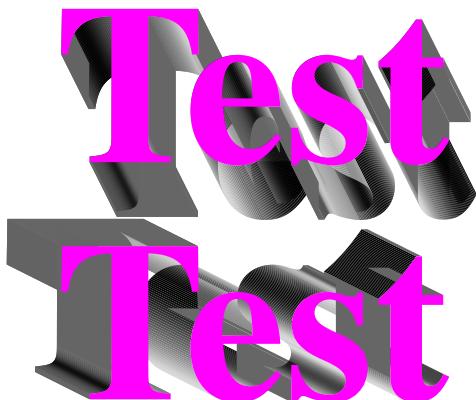
```
1 \DeclareFixedFont{\Bf}{T1}{ptm}{b
 }{n}{3cm}
2 \PstLightThreeDText[fillstyle=
 solid,fillcolor=white]{\Bf Test}
```

A 3D perspective text "Test" rendered in a bold font. The letters are dark gray with a black outline. The fill color of the letters is dark gray, making them appear more solid and less transparent than the first example.

```
1 \DeclareFixedFont{\Bf}{T1}{ptm}{b
 }{n}{3cm}
2 \PstLightThreeDText[linestyle=
 none,fillstyle=solid, fillcolor=
 darkgray]{\Bf Test}
```

Two 3D perspective text "Test" examples. The top one is rendered in a bold font with a black outline and a bright green fill color. The bottom one is also rendered in a bold font with a black outline but has a black fill color, appearing darker than the green one.

```
1 \psset{linestyle=none,fillstyle=
 solid,fillcolor=LightGreen}%
2 \PstLightThreeDText[
 LightThreeDAngle=0]{\Bf Test
 }\\[0.5cm]
3 \PstLightThreeDText[
 LightThreeDAngle=90]{\Bf Test}
```

Two 3D perspective text "Test" examples. The top one is rendered in a bold font with a black outline and a magenta fill color. The bottom one is also rendered in a bold font with a black outline but has a black fill color, appearing darker than the magenta one.

```
1 \psset{linestyle=none,fillstyle=
 solid,fillcolor=magenta,}%
2 \PstLightThreeDText[
 LightThreeDXLength=0.5,
 LightThreeDYLength=-1]{\Bf Test
 }\\[1cm]
3 \PstLightThreeDText[
 LightThreeDXLength=-1,
 LightThreeDYLength=0.5]{\Bf Test
 }
```

123

123

987

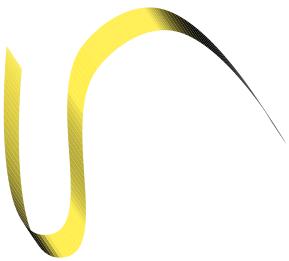
987

PSTricks

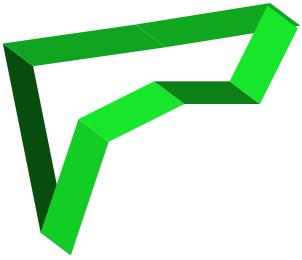
```
1 \DeclareFixedFont{\Sf}{T1}{phv}{b
 }{n}{3cm}
2 \psset{linestyle=none , fillstyle=
 solid , fillcolor=cyan}%
3 \PstLightThreeDText[
 LightThreeDColorPsCommand=1.2
 div setgray]{\Sf 123}\[1cm]
4 \PstLightThreeDText[
 LightThreeDColorPsCommand=2.5
 div setgray]{\Sf 123}
```

```
1 \DeclareFixedFont{\Rm}{T1}{ptm}{m
 }{n}{3cm}
2 \psset{linestyle=none , fillstyle=
 solid}%
3 \PstLightThreeDText[fillcolor=
 Violet ,
 LightThreeDColorPsCommand=%
 2.5 div 0.7 exch 0.8
 sethsbcolor]{\Rm 987}\[1cm]
5 \PstLightThreeDText[fillcolor=
 DarkGreen ,
 LightThreeDColorPsCommand=%
 2 div 0.5 exch 0.2 exch
 sethsbcolor]{\Rm 987}
```

```
1 \DeclareFixedFont{\Rmb}{T1}{ptm}{m}{n}{4cm}
2 \PstLightThreeDText[linestyle=none , fillstyle=solid , fillcolor=
 Gold , LightThreeDColorPsCommand=%
 1.2 div 0.15 exch 0.7 exch sethsbcolor]{\Rmb PSTricks}
```



```
1 \psset{unit=0.5cm,linestyle=solid,
         fillstyle=None}%
2 \pspicture(-0.1,-3.5)(7.2,3)
3 \PstLightThreeDGraphic[
    LightThreeDXLength=0.4,
    LightThreeDColorPsCommand=%
    1.2 div 0.15 exch 0.7 exch sethsbcolor
]{
4 \pscurve(0,2)(1,-3)(2,2)(4,3)(7,0)
5 \endpspicture
```



```
1 \psset{unit=0.5cm,linestyle=solid,
         fillstyle=None}%
2 \pspicture(0,-3.5)(7.7,3)
3 \PstLightThreeDGraphic[
    LightThreeDXLength=0.8,
    LightThreeDColorPsCommand=%
    2 div 0.35 exch 0.9 exch sethsbcolor
]{
4 \pspolygon(0,2)(1,-3)(2,0)(4,1)
    (6,1)(7,3)
5 \endpspicture
```



```
1 \psset{unit=0.5cm,linestyle=solid,
         fillstyle=None}%
2 \pspicture(0.5,-3.6)(3.8,3)
3 \PstLightThreeDGraphic[
    LightThreeDColorPsCommand=%
    2.6 div 0.12 exch 0.7 exch sethsbcolor
]{
4 \psellipse(2,0)(1.5,3)
5 \endpspicture
```

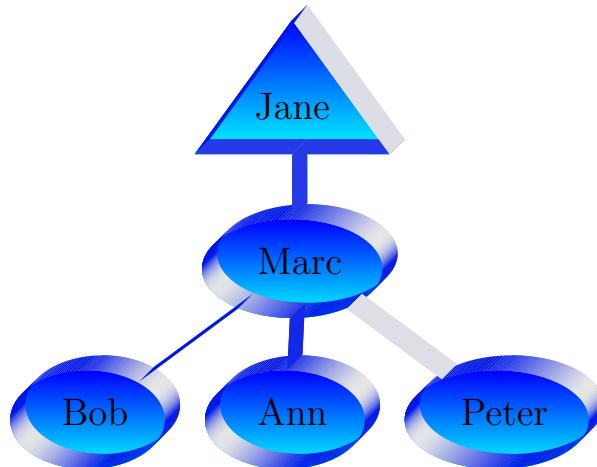


```
1 \SpecialCoor
2 \def\PstCoordinates{}%
3 \Multido{\nDistance=0.00+0.02,\iAngle
=0+20}{200}%
4 \edef\PstCoordinates{\PstCoordinates(\nDistance;\iAngle)}
5 \psset{unit=0.5cm}%
6 \pspicture(-3.8,-4)(4.1,3.7)
7 \PstLightThreeDGraphic[LightThreeDLength
=0.2, LightThreeDColorPsCommand=%
    1.2 div 0.3 exch 0.7 exch sethsbcolor
]{
8 \expandafter\pscurve\PstCoordinates
}
9 \endpspicture
```



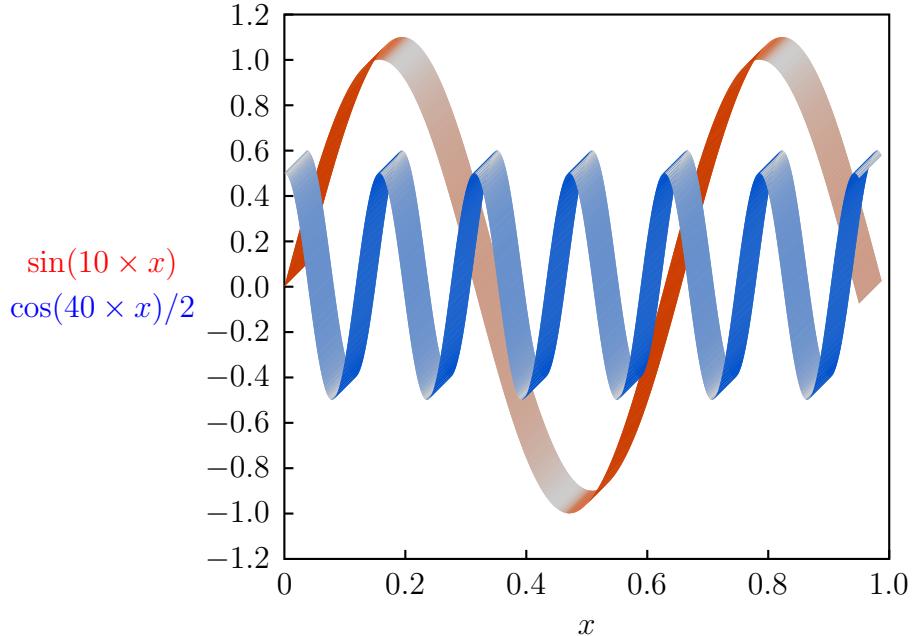
```

1 \SpecialCoor
2 \def\PstCoordinates{}%
3 \Multido{\nDistance=0.00+0.02,\iAngle
=0+20}{200}{%
4 \edef\PstCoordinates{\PstCoordinates(\nDistance;\iAngle)}}
5 \psset{unit=0.5cm}%
6 \pspicture(-3.8,-4)(4.1,3.7)
7 \PstLightThreeDGraphic[LightThreeDLength
=0.2, LightThreeDAngle=30,
LightThreeDColorPsCommand=%
/Counter Counter 0.00005 add def 2 mul
Counter exch 0.7 exch sethsbcolor]{%
%
8 \pstVerb{ /Counter 0 def }%
9 \expandafter\pscurve\PstCoordinates}
10 \endpspicture
11 
```



```

1 \PstLightThreeDGraphic[LightThreeDXLength=0.2,
LightThreeDYLength=-0.2, LightThreeDColorPsCommand=%
1.2 div 0.65 exch 0.9 sethsbcolor]{%
2 \large \let\Toval\orig\oval \def\Toval#1{\oval\raise2mm\hbox{\hskip2mm#1}}%
3 \let\Ttri\orig\tri \def\Ttri#1{\tri\raise3mm\hbox{#1}}%
4 \psset{framesep=0.15,fillstyle=gradient,gradmidpoint=0,
gradbegin=cyan,gradend=blue}%
5 \pstree[treesep=0.5]{\tri{Jane}}{\psset{framesep=0.25}%
6 \pstree{\oval{Marc}}{\oval{Bob}\oval{Ann}\oval{Peter}}
7 }}}} 
```



```

1  \psset{xunit=8cm,yunit=3cm}%
2  \pspicture(-0.45,-1.6)(1,1.3)%
3  \psaxes[Dx=0.2,0y=-1.2,Dy=0.2,tickstyle=top, axesstyle=frame
] (0,-1.2)(1,1.2)%
4  \psset{plotpoints=500,LightThreeDXLength=0.3,
LightThreeDYLength=-0.3}%
5  \PstLightThreeDGraphic[LightThreeDColorPsCommand=1.5 div 0.05
exch 0.8 sethsbcolor]{%
6  \psplot{0}{0.95}{x 10 mul 57.296 mul sin}%
7  \PstLightThreeDGraphic[LightThreeDColorPsCommand=1.5 div 0.6
exch 0.8 sethsbcolor]{%
8  \psplot{0}{0.95}{x 40 mul 57.296 mul cos 2 div}%
9  \rput(-0.3,0.1){\textcolor{red}{$\sin(10 \times x)$}}%
10 \rput(-0.3,-0.1){\textcolor{blue}{$\cos(40 \times x) / 2$}}%
11 \rput(0.5,-1.5){$x$}%
12 \endpspicture

```